

Brookfield Community Primary School
Computing Unit Overview Year 3 Topic: Sequencing Sounds



Sticky Knowledge	Key Vocabulary
• To know how a new programming environment. • To know how the commands have an outcome. • To know that a program has a start. • To know how to recognise that a sequence of commands can have an order. • To know how to change the appearance of their project. • To know how to create a project from a task description.	Program, input, sequence, command, outcome, output
National Curriculum Coverage	
Computer Science	
✓ Explain that programs start because of an input ✓ Explain what a sequence is. ✓ Identify and explain that a program includes a sequence of commands. ✓ Build, combine and order a sequence of commands. ✓ Create a sequence of commands to produce a given outcome. ✓ Explain that the order of commands can affect a program's output. ✓ Identify those different sequences can achieve the same and different output.	